THE TRICKS of HARLEQUIN: OR, THE *Spaniard* Outwitted.

A PANTOMIME

ENTERTAINMENT:

As it is PERFORM'D by

Mr. RIVERS's Company of COMEDIANS.

Being the Comic Part of the celebrated Entertainment of PERSEUS and ANDROMEDA.

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Persons Names.

A *Spaniſh* Merchant, Father to *Colombine.*

A *Petit Maitre,* in Love with *Colombine.*

Harlequin, a Wizard, in Love with *Colombine.*

Colombine, Daughter to the *Spaniſh* Merchant.

Valet de Chambre to the *Petit Maitre.*

A *Clown,* Servant to the Merchant.

A Conſtable, Shepherds, Shepherdeſſes, Poſſe, *&c.*

THE TRICKS of HARLEQUIN: OR, THE *Spaniard* Outwitted.

SCENE I. A CHAMBER.

DISCOVERS *Harlequin* ſitting in a penſive Poſture and admiring a Picture he has in his Hand; he riſes and pulls out a Letter, which he wants to ſend to *Colombine*; but finding he has no Money, runs to a Chair to hang himſelf,

ſelf, which, to his great ſurprize, turns immediately into a *Magician.*

RECITATIVE.

Magician. Diſpel that horrid Gloom:
Your dire Diſtreſs by Magic Power I've learn'd,
And will redreſs.
Reſume your wonted Joy,
Receive this Sword,
Aided by this, your Power ſhall be ador'd.

AIR.

When ſevereſt Woes impending,
Seem to ſhow Deſtruction near,
Unexpected Joys attending,
Sooth the Soul, and baniſh Fear.
Tho' to Fortune's Frowns ſubjected,
And attack'd by anxious Care,
Servile Spirits are dejected,
Noble Minds ſhould ne'er deſpair.

After the Air *Harlequin* leaps into the *Magician*'s Arms, and is carried off by him.

SCENE

SCENE II. *The Street.*

Enter *Harlequin*, and knocks at *Colombine*'s Door; the *Clown* opens it and looks on *Harlequin* ſome time, then is going in; *Harlequin* ſtrikes him with his Sword on the Back, the *Clown* goes to return it, and *Harlequin* kiſſes him, and pulls out a Letter deſiring him to carry it to *Colombine*; he makes Signs to give him Money; *Harlequin* ſhews him a Crown, he goes to take it, *Harlequin* baulks him, upon which the *Clown* is going away in a Paſſion, but is pull'd back by *Harlequin*, who ſooths him and gives him the Letter and Money; the *Clown*, by Action, deſires he wou'd read the Superſcription, then throws the Letter down, runs in and ſhuts the Door againſt him. *Harlequin*, perceiving no hopes of getting in, returns melancholy and muſing.

Enter PETIT MAITRE.

He is admiring and adjuſting himſelf with a Pocket Looking-Glaſs, then goes to knock at the

the Door, *Harlequin* runs againſt him; upon which he draws his Sword and goes to ſtab *Harlequin*, he trembles, kneels and begs his Pardon; upon which he puts up his Sword, and making towards the Door *Harlequin* ſtrikes him upon the Back and runs off, he turns about in a Paſſion, but ſeeing him gone knocks at the Door.

Enter CLOWN.

By Action enquires what he wants, he informs him to ſee his Maſter; the *Clown* deſires by Signs to give him Money, he offers him a Pinch of Snuff, the *Clown* puts it in his Mouth ſpits it out, and goes off diſſatisfied.

Re-enter with the SPANIARD.

He ſalutes the *Petit Maitre*, deſiring him to walk in; after ſome ceremonious Actions he goes off in a conceited, fantaſtical Manner; the *Clown* follows and mimicks him awkerdly.

Enter HARLEQUIN.

He runs to the Door, and finding it faſt returns diſſatisfied; pauſes for ſome time, then

jumps

jumps up, and turns himſelf into a DOG; goes to the Door, and knocks.

Enter CLOWN,

And as he is looking about to ſee who knock'd, *Harlequin*, in the Shape of a Dog, goes in. The *Clown*, not ſeeing any one, returns.

SCENE III. A *Chamber.*

Diſcovers the *Spaniard*, *Petit Maitre*, and *Colombine*; the *Clown* waiting. The *Spaniard*, by Action, orders the *Clown* to bring in a Bottle of Wine and Glaſſes; *Clown* goes off.

Enter HARLEQUIN, *as a* DOG,

With a Letter in his Mouth; he gives it to *Colombine*, and ſhe ſtrokes him. The *Clown* re-enters with Wine; he fills and gives one Glaſs to his Maſter, and another to the *Petit Maitre*; while they are drinking, *Harlequin* walks round, holds up one Leg and piſſes on the

the *Petit Maitre*; he riſes in a Paſſion and threatens to kill him; *Harlequin* flies at him, gets him down, and offers to tear him in Pieces. The *Spaniard* pulls *Harlequin* off and goes to kill him. *Colombine*, by Action, begs he would not, intimating 'tis her favourite Dog; upon which he is pacified, and they ſit down.

Enter CLOWN.

Who, by Action, acquaints his Maſter that a Man waits to pay him ſome Money, and muſt have a Receipt; he riſes, and, by Signs, deſires to be excuſed for a Moment, and orders *Colombine* to ſtay with the *Petit Maitre*, then goes off, the *Clown* following. The *Petit Maitre* and *Colombine* ſit; *Harlequin* lying down by her. The *Petit Maitre* makes love in dumb ſhow, and ſings; *Harlequin* howls like a Dog mimicking him, he riſes in a Paſſion and goes to kick him; ſhe, by Action, begs he wou'd not; he complys, ſits and ſings again; *Harlequin* at once turns the Chair, which the *Petit Maitre* ſits on, into a CHEST, and locks him in.

Enter

Enter SPANIARD *and* CLOWN.

Colombine ſeeing them, throws her Handkerchief for *Harlequin* to fetch; the *Clown* ſeems pleas'd and ſtrokes him, *Harlequin* ſnarls and bites him, the *Clown* retires frighten'd; *Colombine* beckons *Harlequin*, who hops off, the *Clown* follows and mimicks him, *Harlequin* kicks him, upon which he returns limping, and ſits on the Cheſt; the *Petit Maitre* makes a Noiſe, the *Clown* riſes and runs from the Cheſt frighten'd; the *Spaniard*, by Action, orders him to go and open it, he refuſes, intimating he is afraid; the *Spaniard* ſtrikes him, and goes to open the Cheſt, the *Petit Maitre* makes a Noiſe again, which frightens the *Spaniard*; the *Clown* laughs at him; he, by Action, intreats the *Clown* to go with him and open the Cheſt, he conſents and they take the *Petit Maitre* out; he runs about in a great Paſſion; the *Spaniard* draws his Sword, and, by Action, vows he will kill *Harlequin* next time he ſees him, and orders the *Clown* to ſhoot him; the *Petit Maitre* draws his Sword and goes off fencing; the *Clown* follows mimicking him awkerdly.

Enter

Enter COLOMBINE, *and* HARLEQUIN *as a* DOG.

They are converſing together in dumb Show.

Enter CLOWN.

He ſees *Harlequin*, ſteals off, and returns with a Gun, and ſhoots *Harlequin*; the *Clown* falls down at the Report of the Gun, imagining it has wounded him, and roars out.

Enter SPANIARD.

Who ſeeing the *Clown* lying on his Back, raiſes him, and, by Action, tells him he is not hurt; the *Clown* points to *Harlequin*, who is ſhot; they conſult together, and agree to skin him; which done they are contriving how to diſpoſe of the Body; and in the mean time *Harlequin* riſes and ſhews himſelf to the *Spaniard*, who runs off frighted; he then gets between the *Clown*'s Legs, and ſtands before him, who is greatly ſurprized, and runs off ſcreaming.

Enter COLOMBINE.

Harlequin ſeeing her leaps into her Arms, and they go off.

SCENE

SCENE IV. *An Arbor.*

Enter HARLEQUIN, COLOMBINE, *and ſeveral* SHEPHERDS *and* SHEPHERDESSES.

To them a Drawer, who brings Wine and Cakes; and after they have refreſh'd themſelves they Dance.

[*A DANCE.*]

Towards the concluſion of the Dance,

Enter CLOWN.

Who ſeeing *Harlequin*, ſteals off to acquaint the *Spaniard*. *Harlequin* finding himſelf diſcover'd, by Action, deſires the *Shepherds*, &c. to go into the *Arbor*; which done he turns the *Arbor* into a CUPILO; gets upon the Ball of it, and transforms himſelf to the Statue of MERCURY, and by waving his *Caduceus*, the *Cupilo* riſes on *Six Pillars*.

Enter SPANIARD *and* CLOWN.

The *Clown*, by Action, acquaints the *Spaniard* they ſhall take *Harlequin*, but looking about is ſurprized to find him gone; the *Spaniard* imagining the *Clown* deceiv'd him purpoſely, goes to beat him; but he eſcapes by running round the Pillars.

SCENE V. A *Chamber.*

Enter PETIT MAITRE.

Sits down, and writes a Letter to ſend to *Colombine*, then ſeals it. He rings for his *Valet de Chambre*, who enters and dreſſes him, then they go off. *Harlequin* riſes out of the Table the *Petit Maitre* wrote on, and ſeeing no one in the Room, breaks open the Letter, reads and tears it; then writes one, and leaves it on the Table. Hearing a Noiſe, he leaps into the Table, and it cloſes.

Enter

Enter PETIT MAITRE, *and his* VALET.

The *Petit Maitre*, by Action, orders him to carry the Letter to *Colombine*; they go off.

SCENE VI. *The Street.*

Enter SPANIARD, COLOMBINE, *and* CLOWN.

The *Clown* holds up the *Spaniard*'s Train; *Harlequin* comes behind and pulls off his Hat; he drags the *Spaniard* backward to recover it from *Harlequin*, who throws it down and runs off. The *Spaniard* turns about in a Paſſion, and ſtrikes the *Clown*; they go off.

SCENE VII. A *Chamber.*

Diſcovers the *Spaniard* and *Colombine* at Cards, the *Clown* waiting. [*knocking without.*] The *Spaniard*, by Action, orders the *Clown* to ſee who knocks. He goes and returns with the

Valet

Valet de Chambre; who, by Action, informs the *Spaniard* he has a Letter for *Colombine*, and gives it him, who delivers it to *Colombine*; ſhe reads, then ſhews it to the *Spaniard*, and, by Action, tells him 'tis an affront put upon her. The *Spaniard* kicks the *Valet de Chambre*, and orders the *Clown* to turn him out of Doors, then ſits down to Cards.

Enter PETIT MAITRE *and his* VALET.

Who, by Action, enquires of the *Spaniard* the Reaſon of abuſing his Servant; he ſhews him the Letter. The *Petit Maitre* reads, and ſeems ſurprized, runs to the *Valet* and beats him; the *Clown*, by Action, deſires the *Valet* to demand his Wages, he does, and is beat again; then the *Clown* adviſes him to ſtrip and fight; he pulls off his Clothes, and diſcovers a very courſe Shirt with falſe Neck and Sleeves; the *Petit Maitre* is enraged at his *Valet*'s being expoſed and kicks him off; then walks about in a Paſſion, takes out his Handkerchief to wipe his Face, and out of it drops the Leg of a Fowl and a Piece of Bread; the *Clown* takes them up, and ſhews them to the *Spaniard*, who, by

Action

Action, orders him to turn him out of Doors; the *Clown* goes and puſhes him; he draws his Sword; the *Clown* ſhews the Leg of the Fowl and Piece of Bread, and drives him off; *Spaniard* and *Colombine* follow.

SCENE VIII. *The Street.*

Diſcovers a *Mortar-Piece*, on a Carriage, and a Soldier guarding it.

Enter HARLEQUIN.

The *Clown* following endeavours to catch him; *Harlequin* trips up his Heels; the Soldier takes him up; *Harlequin* ſtrikes the Soldier, he imagining it was the *Clown*, returns it, and they fight; *Harlequin* rolls a Bottle of Wine between them, the *Clown* takes it up, and they drink together. *Harlequin* ſees *Colombine* in the Balcony, he makes love to her in dumb Shew, ſhe returns it; but deſires he wou'd go into the *Mortar-Piece*, for fear of being ſeen, and ſhe wou'd, when opportunity ſerv'd, come to him; he turns about, and leaps in; the *Clown* juſt perceives

perceives him; makes Signs to the Soldier to light his Match, and fire off the *Mortar-Piece*; he does, and *Harlequin* is ſhot into the Balcony. The *Clown* looks up and ſeeing him alive is ſurprized, and runs off to acquaint the *Spaniard*. He re-enters with the *Spaniard*, and goes to ſhew him where they are, but is aſtoniſh'd when he finds they are gone. The *Spaniard* beats him and the Soldier off.

Enter HARLEQUIN, *and* COLOMBINE,

The *Petit Maitre* meets them and draws his Sword; *Colombine* runs off frighten'd. They fight; *Harlequin* falls. Re-enter *Colombine* who mourns over him.

Enter CLOWN.

He tumbles over *Harlequin*, then riſes and goes off. Re-enters immediately with the *Spaniard*, who lays hold of *Colombine*. *Harlequin* knocks with his Sword; upon which enters a Conſtable, and Mob; they carry off the *Spaniard* and *Clown*, ſuppoſing they have kill'd *Harlequin*. He riſes, dances with *Colombine* and goes off.

Enter

Enter SPANIARD *and* CLOWN.

They are follow'd by the Conſtable and Mob, who, by Action, begs they would forgive them for the Miſtake they made.

Enter HARLEQUIN *and* COLOMBINE.

The *Spaniard* ſeizes *Colombine*, and the reſt *Harlequin*, and take him off to be hang'd.

SCENE IX. A *Wood.*

Diſcovers *Harlequin* Hanging.

Enter SPANIARD, CLOWN *and* MOB.

As they are diverting themſelves at the Sight, a Leg drops, then an Arm, then the other Leg and Arm; as the *Clown* ſtands under to pick them up, the Body drops on him. A Bier is brought on; the Legs, Arms, and Body are laid on it and cover'd. The *Clown* goes off to bring in *Colombine*.

Enter

Re-enter CLOWN *with* COLOMBINE.

Colombine mourns over *Harlequin*. As the *Spaniard* and *Clown* are diverting themſelves at *Colombine*'s Uneaſineſs, *Harlequin* riſes, ſtrikes the *Spaniard* and then drops; the *Spaniard* imagining it to be the *Clown* hits him o'er the Face. *Harlequin* then ſtrikes the *Clown*, who in return hits the *Spaniard*: The *Spaniard* runs after him round the Bier; *Harlequin* riſes and frightens them off, and leaps into *Colombine*'s Arms.

Re-enter the SPANIARD *and* CLOWN.

Follow'd by Shepherds and Shepherdeſſes, who, kneel to the *Spaniard*, and, by Action, begs him to forgive *Harlequin*; he agrees, and they all join in a GRAND DANCE.

The END.